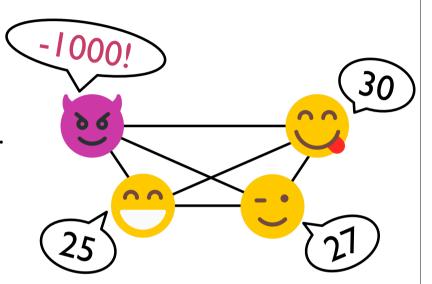
Communication-Optimal Convex Agreement

Diana Ghinea^{**}, Chen-Da Liu-Zhang^{**}, Roger Wattenhofer[★]

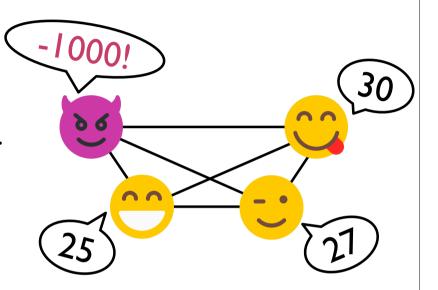
Byzantine Agreement

- \circ Consider n parties; t < n/3 of them byzantine.
- The network is synchronous.
- Each party has an input.
- Honest parties need to agree on a value...



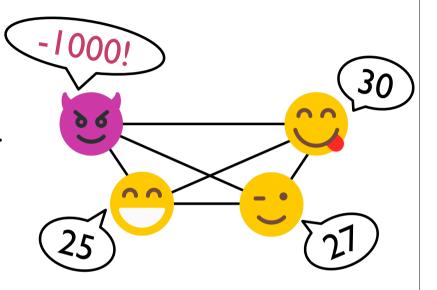
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 - ... satisfying the following **validity** condition:
 - If all honest parties have input v, then the output agreed upon is v.



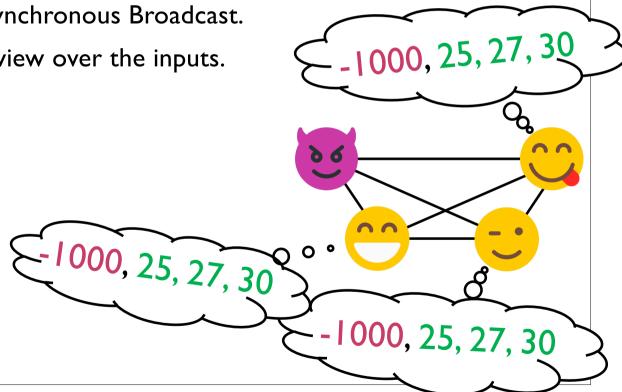
Convex Byzantine Agreement

- \circ Consider n parties; t < n/3 of them byzantine.
- The network is synchronous.
- \circ Each party has an input (for today in \mathbb{Z}).
- Honest parties need to agree on a value...
 - ... satisfying the following **validity** condition:
 - If all honest parties have input v, then the output agreed upon is v.
 - The output agreed upon must be in the honest inputs' range.

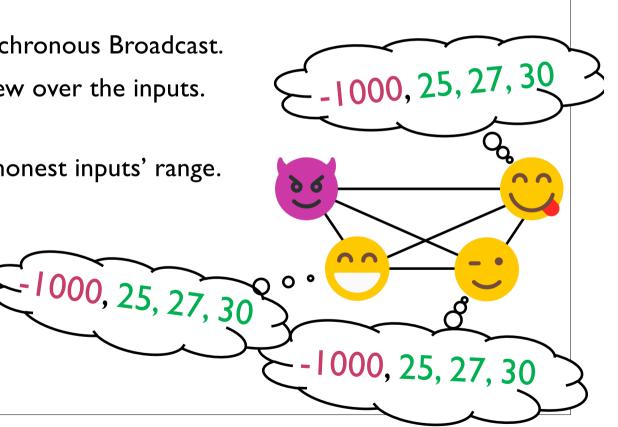


How can we achieve Convex Agreement?

- Each party sends its input via Synchronous Broadcast.
- The parties obtain an identical view over the inputs.



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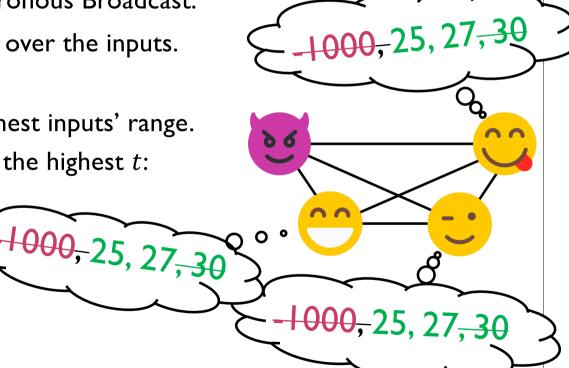
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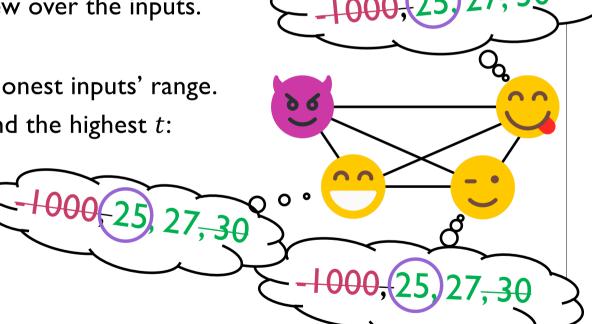
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 \circ So, if we discard the lowest t and the highest t:

• All values remaining are valid.



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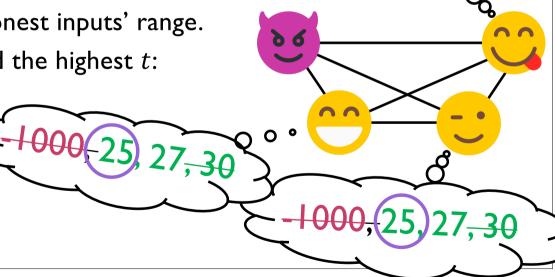
Optimal resilience

Optimal round complexity



Optimal communication complexity

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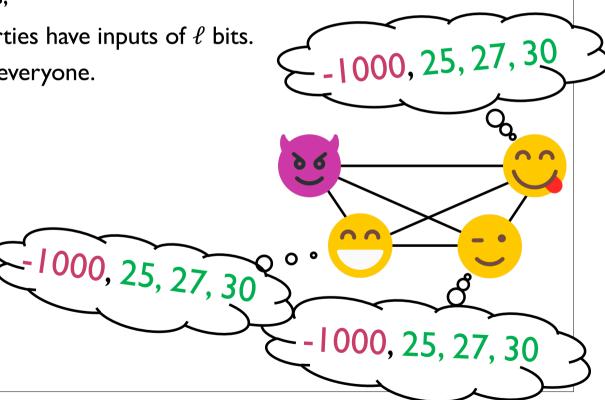
What is the optimal communication complexity for Convex Agreement?

= number of bits sent by the honest parties assuming they have ℓ -bit inputs.

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assuming honest parties have inputs of ℓ bits.

~ as every party sends its input to everyone.



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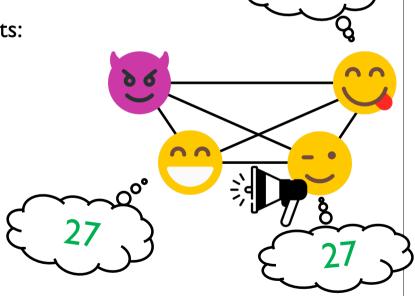
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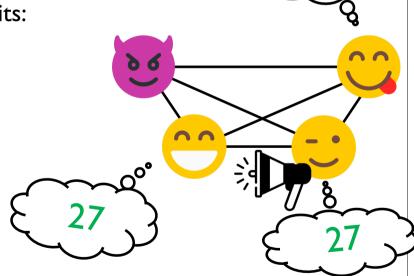
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For **Byzantine Agreement**, $O(\ell n)$ bits are sufficient (for large enough ℓ)!

However, existing solutions lose information about the honest inputs' range.



Are $O(\ell n)$ bits are **sufficient** for Convex Agreement as well? Or do we **need** more?

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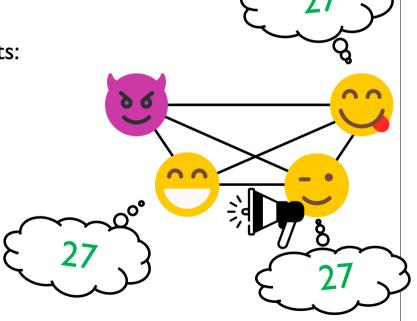
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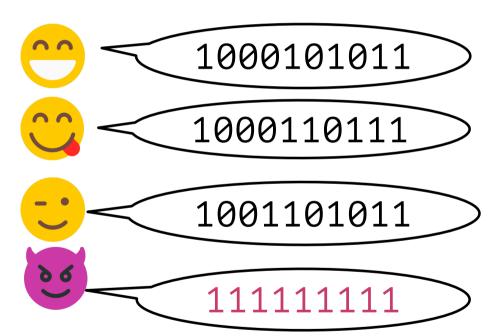




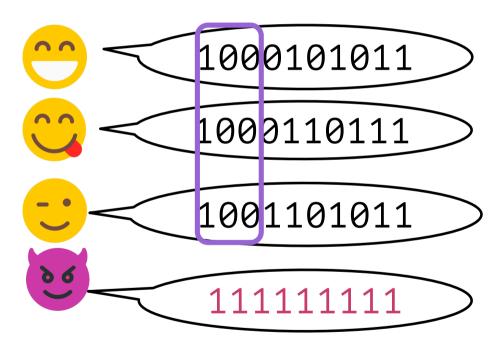
given that $\ell \in \Omega(\kappa n \log^2 n)$.

Key Idea

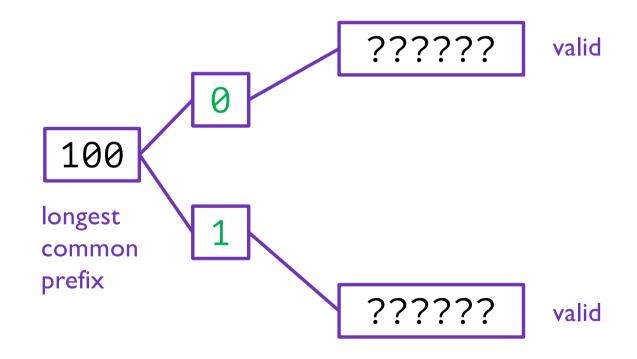
 \circ Represent the inputs (in $\mathbb N)$ as bitstrings of ℓ bits.



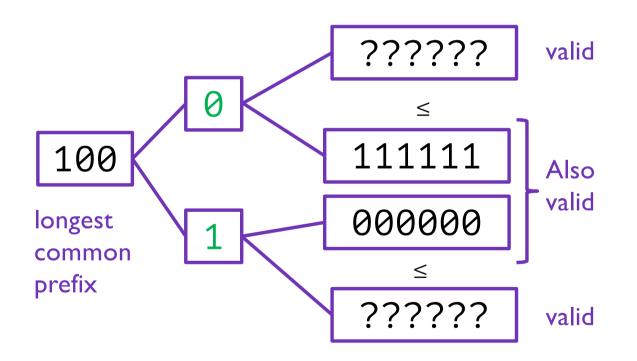
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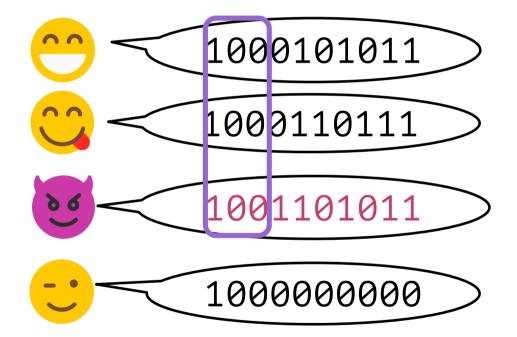


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The honest parties can output 1000111111

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The byzantine parties prevent us from finding the actual longest common prefix.



Longest prefix of a valid value that we can agree upon using Byzantine Agreement*

Reminder:

Byzantine Agreement enables the honest parties to agree on an output such that:

If all honest parties hold the same input, this is the output agreed upon.

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*returns either an honest input or \bot

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Byzantine Agreement enables the honest parties to agree on an output such that:

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*returns ⊥ only if "it's hard to identify an honest input"

*with communication complexity $O(\ell n + poly(n, \kappa))$

Longest prefix of a valid value that we can agree upon using Byzantine Agreement*

- Binary search:
 - Run Byzantine Agreement* on the first half of the inputs' bitstrings:
 - Returns an honest prefix:
 - Continue the search 'on the right'
 - ∘ Returns ⊥:
 - Continue the search 'on the left'.

*returns either an honest input or \bot

*returns ⊥ only if "it's hard to identify an honest input"

*with communication complexity $O(\ell n + poly(n, \kappa))$

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```
01110000... => I believe the lowest option is valid
```

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Each honest party that has an opinion sends:

- 0 if it believes 0111000111110 0000...0000 is valid.
- 1 if it believes 0111000111110 11111...1111 is valid.

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Final decision: Byzantine Agreement with the majority bit received as input.

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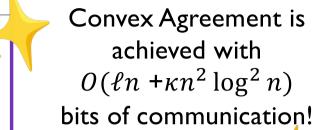
If Byzantine Agreement returns 0:

The honest parties output **0111000111110***0000...0000

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Thanks & Summary

- For ℓ -bit inputs in \mathbb{Z} (with $\ell \in \Omega(\kappa \ n \ log^2 n)$), Convex Agreement can be achieved in the synchronous model up to t < n/3 byzantine corruptions with communication complexity $O(\ell n)$.
- This is asymptotically optimal.
- Our solution relies on ~a byzantine variant of the longest common prefix problem.
- Take a look at our paper!



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