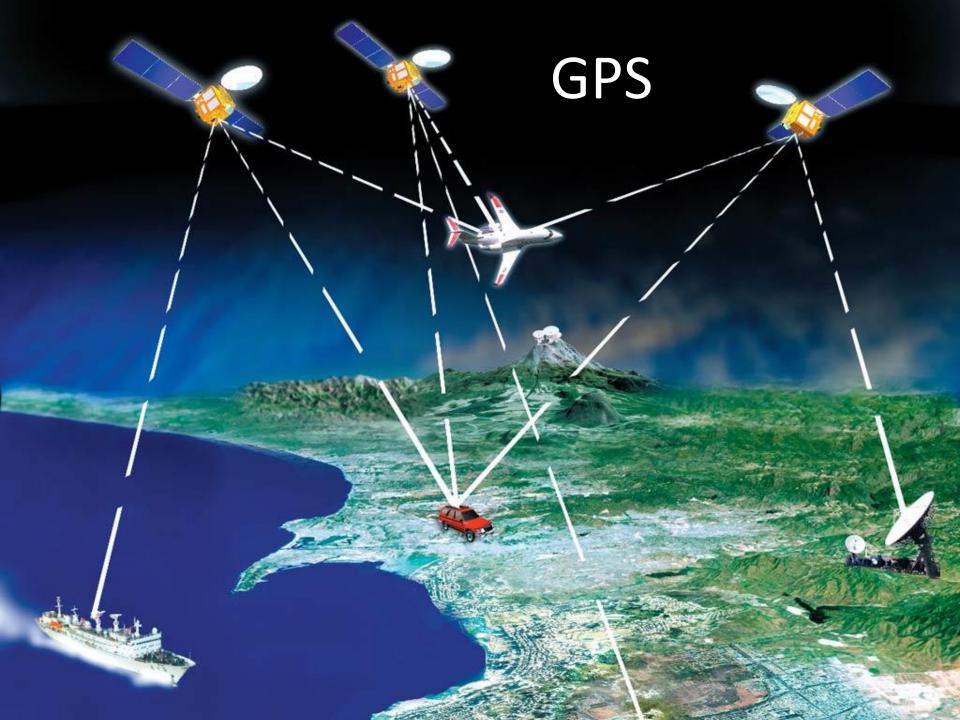
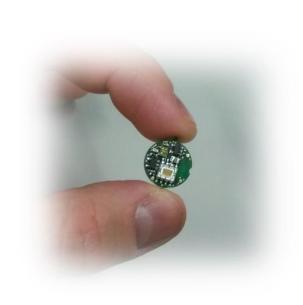
Time is Money!



Roger Wattenhofer



UV Radiation





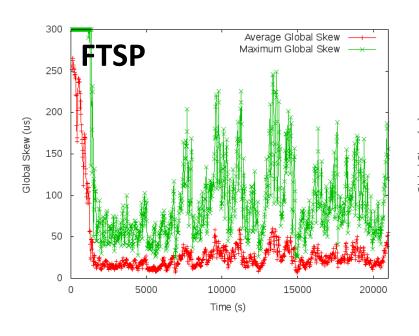


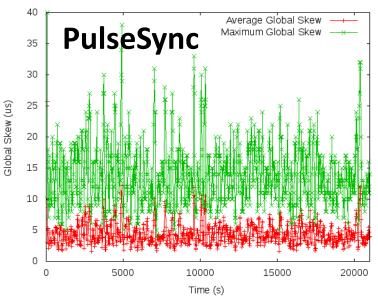
Synchronization in Networks



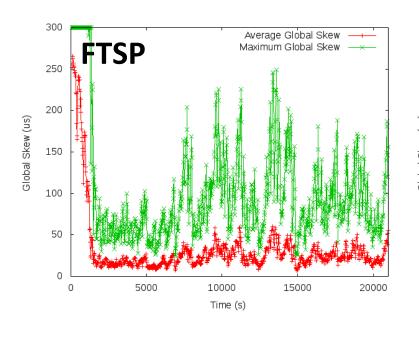
Theorem: Impossible to synchronize well, not even neighbors!

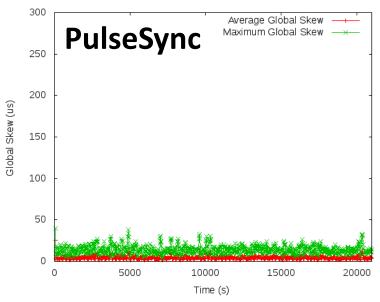
Network Synchronization in Practice

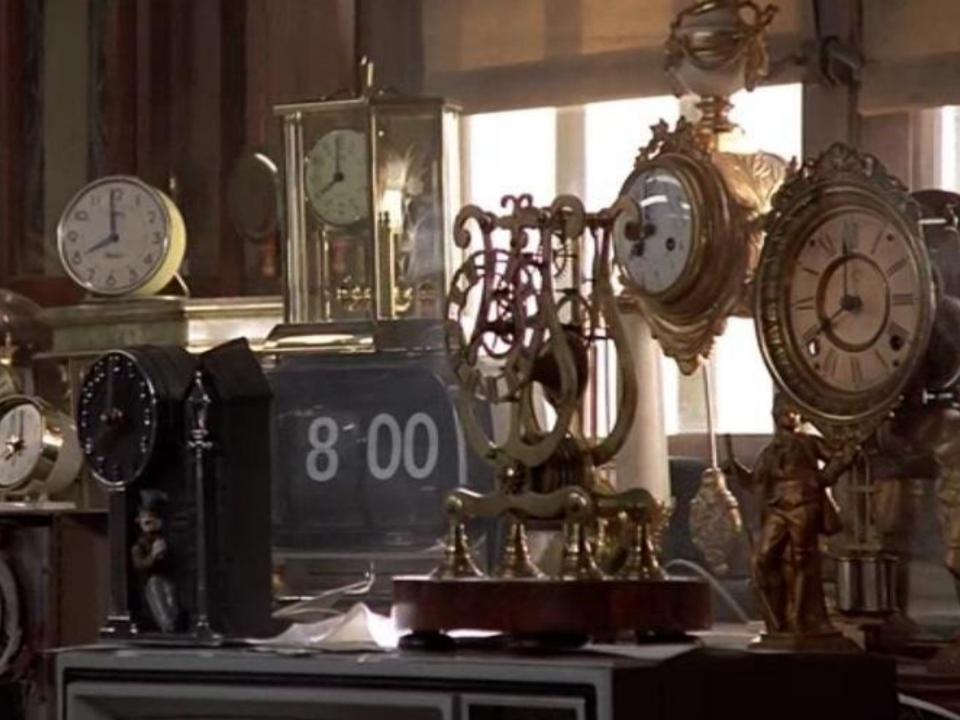




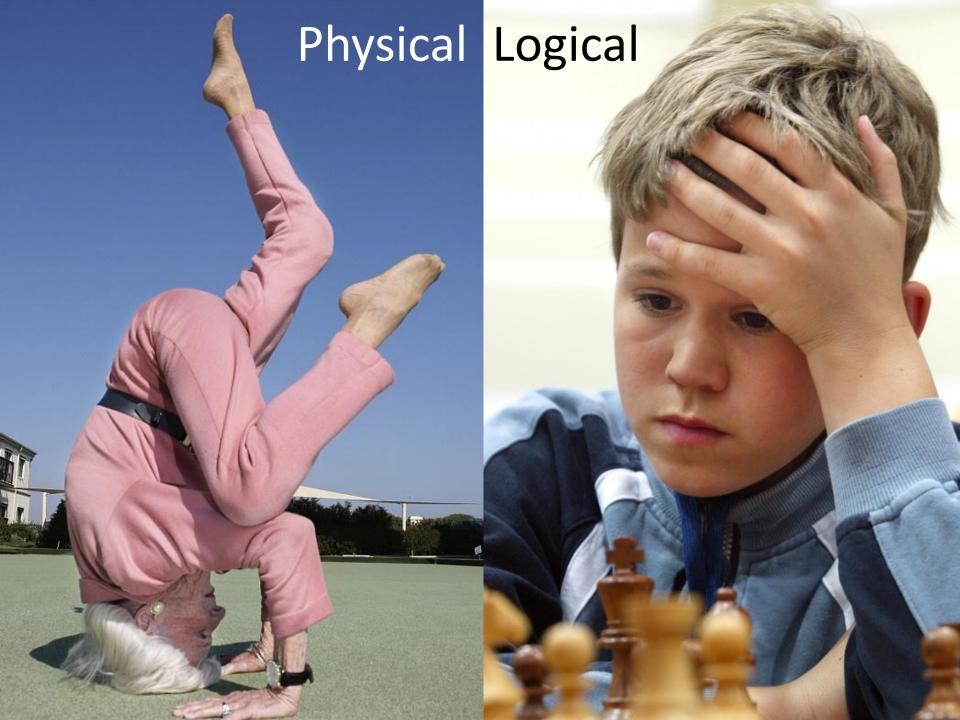
Network Synchronization in Practice













Money



Bitcoin

Bank of Bitcoin

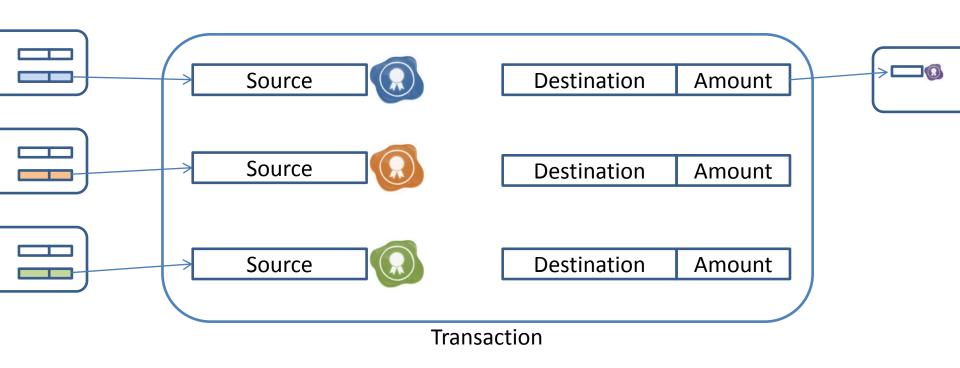


Spending Money

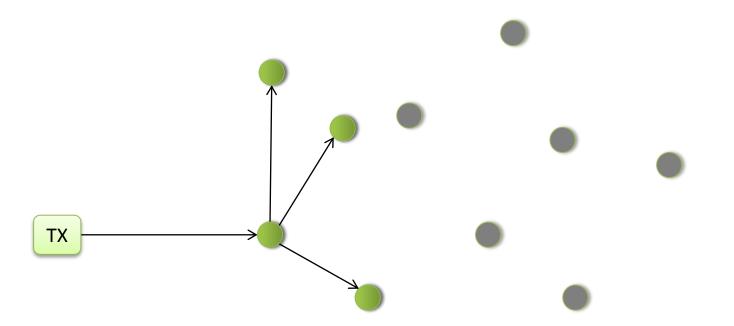




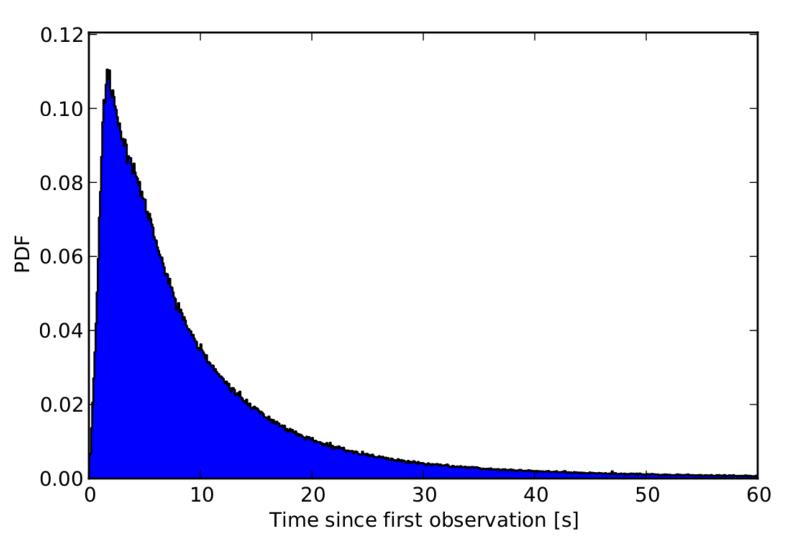
Moving Money



Distributing the Bank

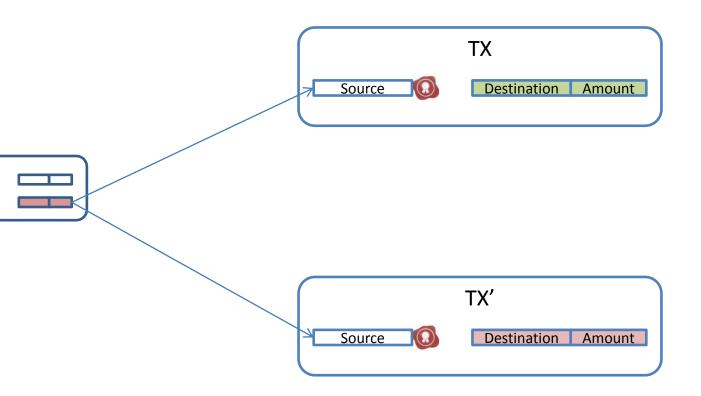


Propagation Time

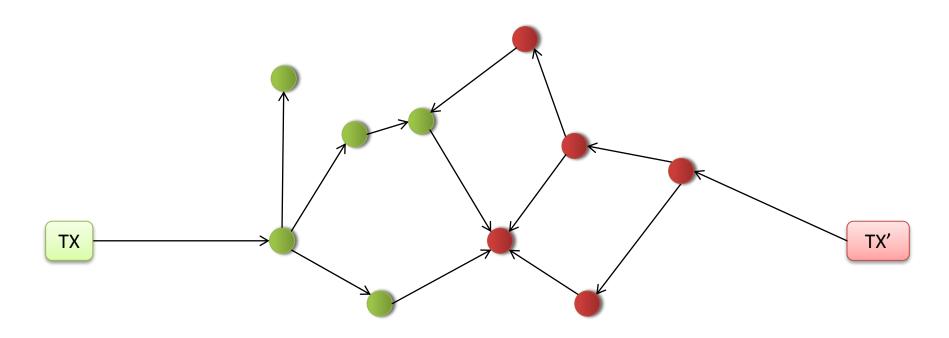


[Decker, W, 2013]

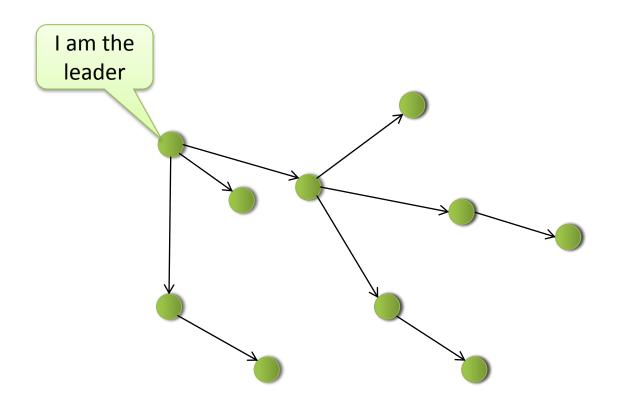
Double-spending



Double-spending in the Network



Distributing the Bank

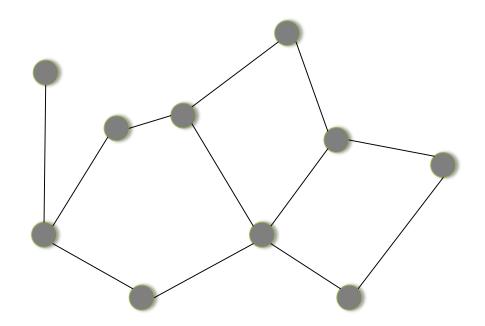


Double-spending in the Real World

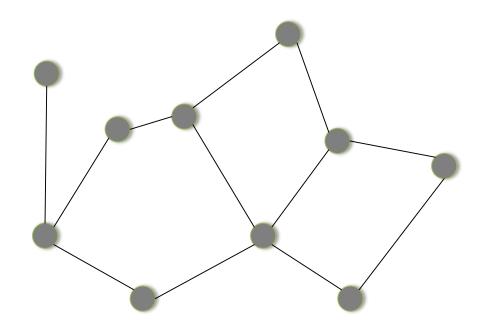
[Bamert, Decker, Elsen, W, Welten, 2013]



Where would you inject your transaction?



Double-spending, the Theory



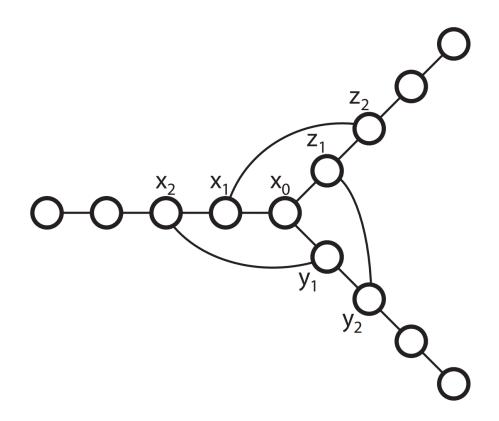
Player 1: Where to inject original transaction?

Player 2: Where to inject copy?

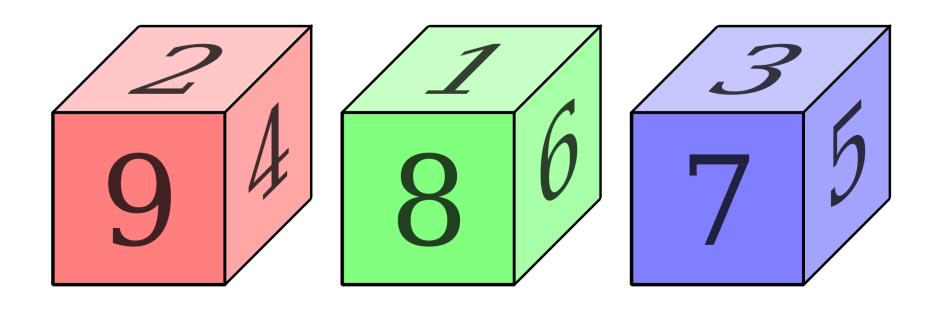


Really?

Sometimes, being second is better!



Another Example: Nontransitive Dice



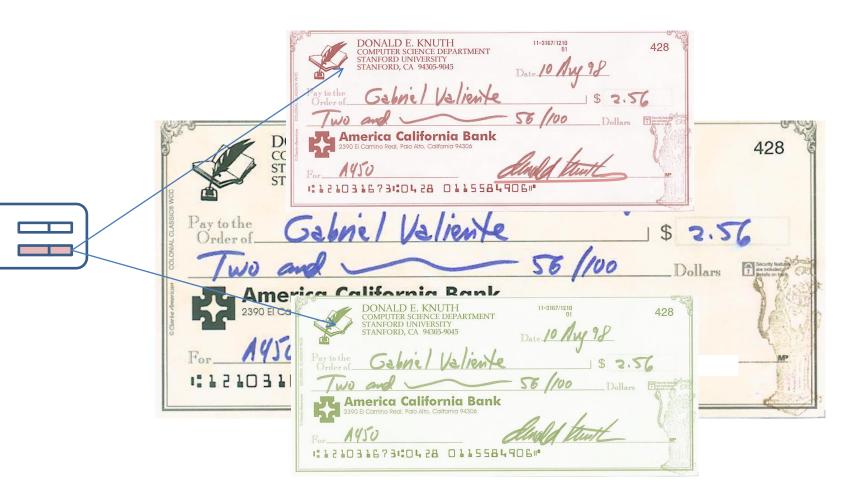


Transaction Malleability

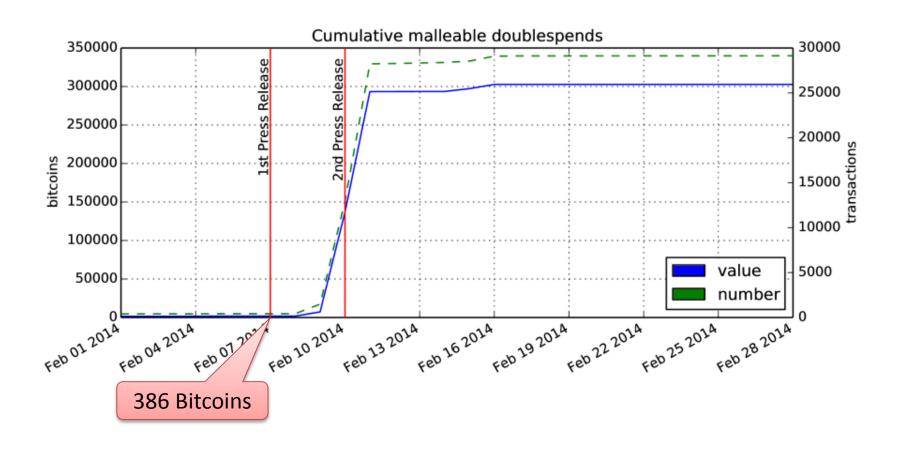


February 10, 2014: "Addressing Transaction Malleability: MtGox has detected unusual activity on its Bitcoin wallets and performed investigations during the past weeks."

Transaction Malleability



Transaction Malleability in Real Life





Summary



Thank You!

Questions & Comments?

