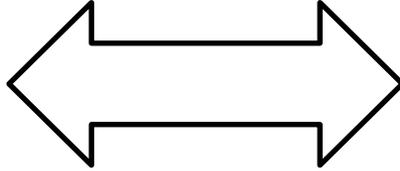


Symbolic Music Genre Transfer Insights

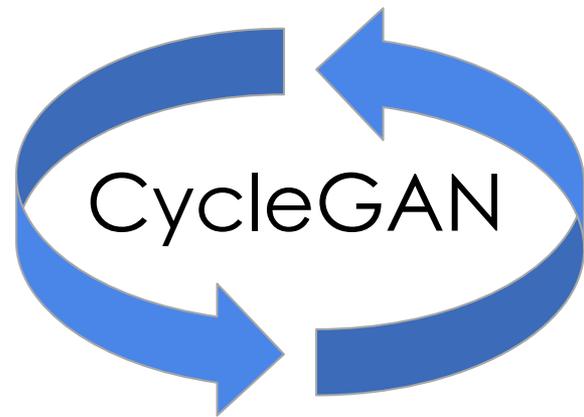


***Gino Brunner**, Mazda Moayeri, **Oliver Richter**, Roger Wattenhofer, Chi Zhang**

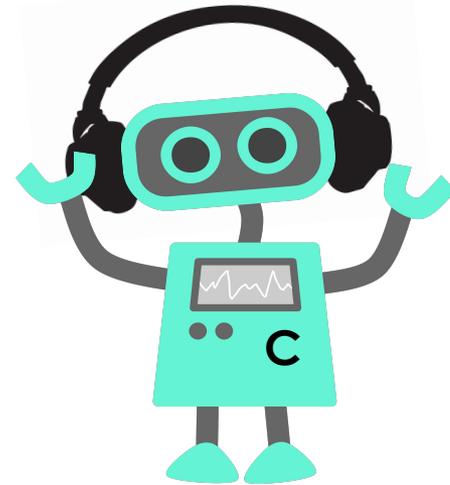
**Alphabetical order*

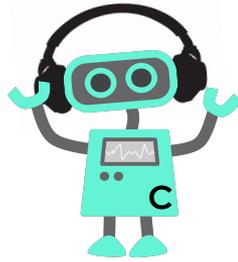
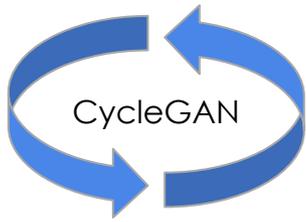


Jazz, Classic, Pop...?



Genre Classifier



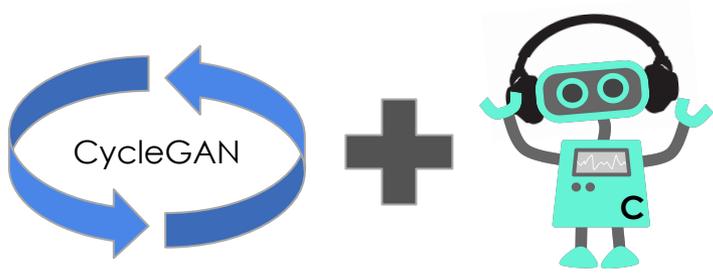


Self
Attention



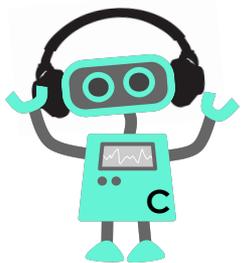
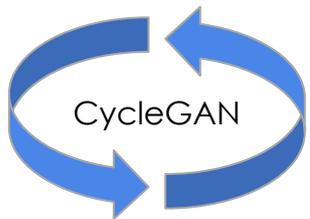
Spectral
Normalization

$$A = \begin{bmatrix} 2 & 1 & -2 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \quad \text{Det } |A - \lambda I|$$

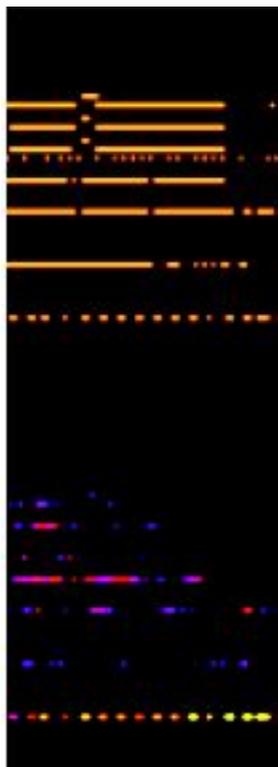


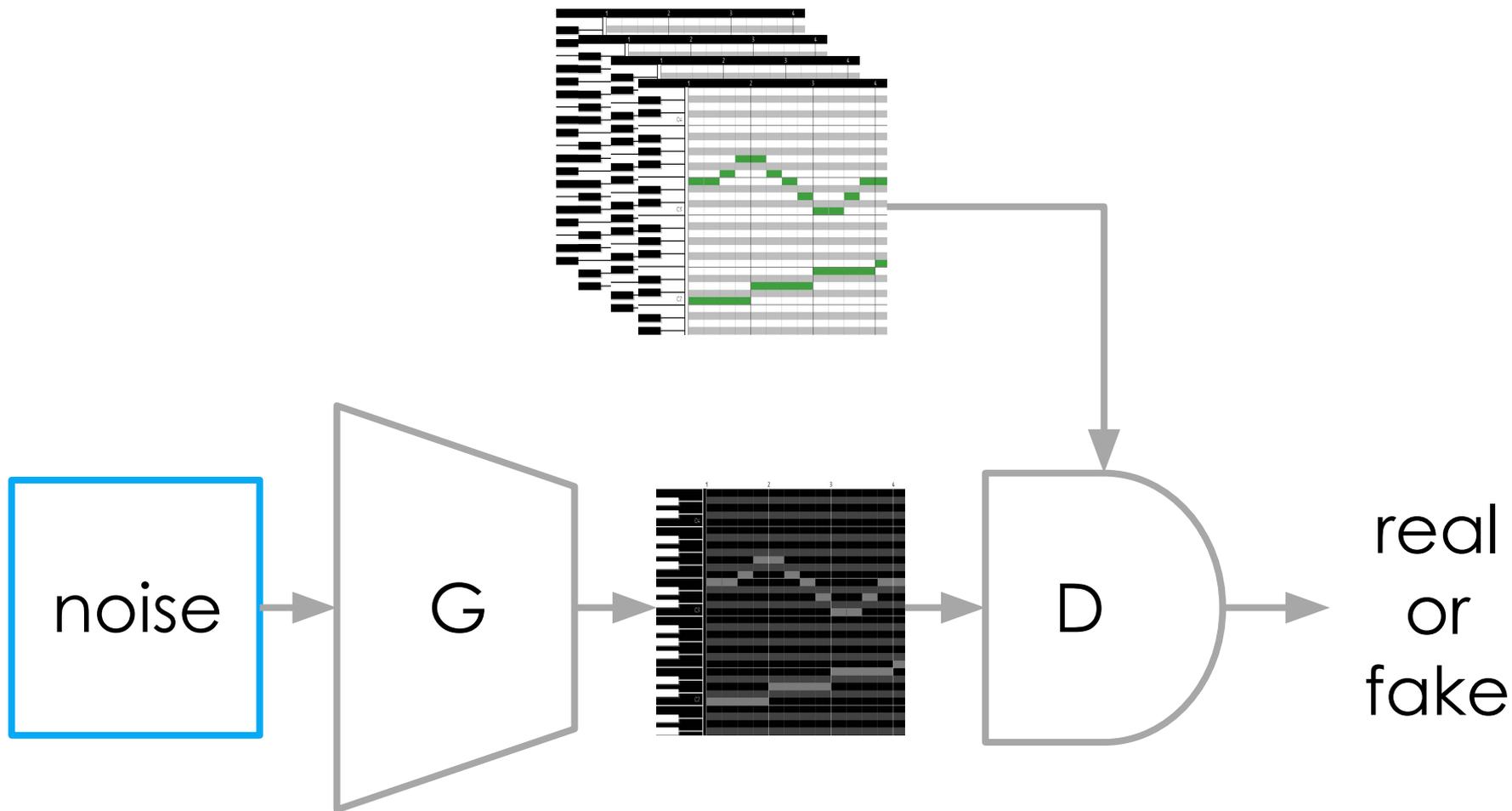
Spectral Normalization

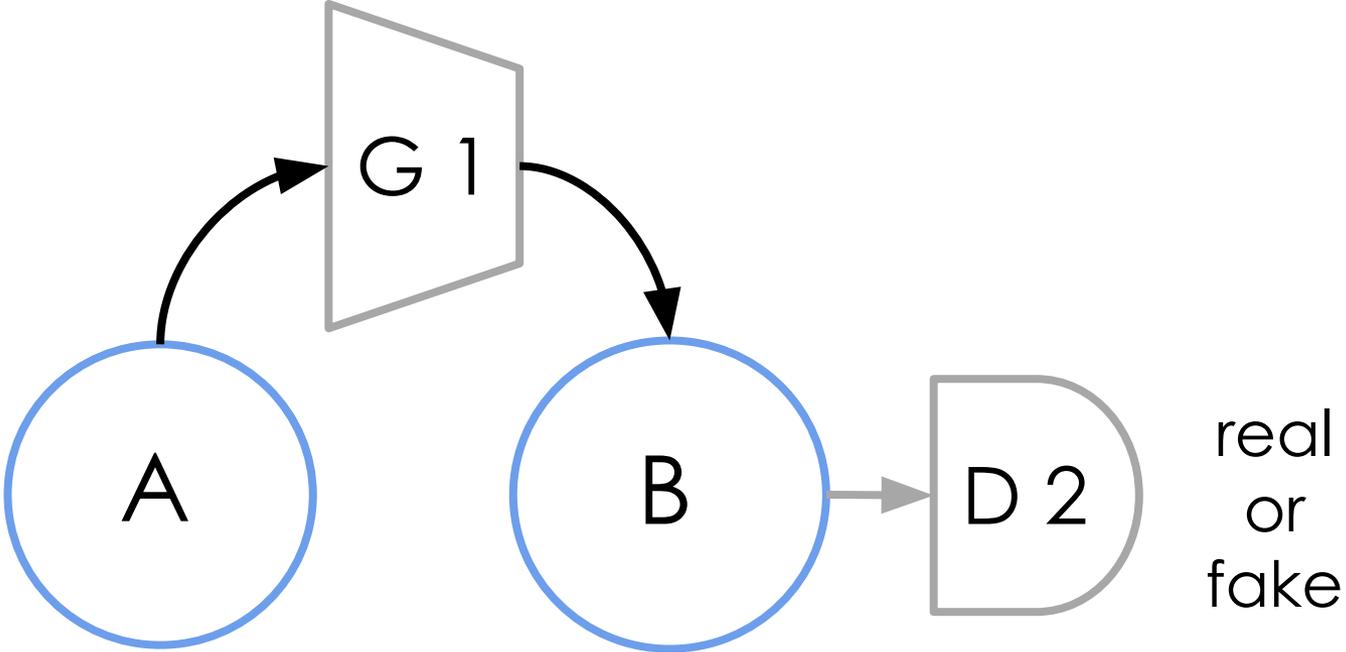
$$A = \begin{bmatrix} 2 & 1 & -2 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \quad \text{Det } |A - \lambda I|$$

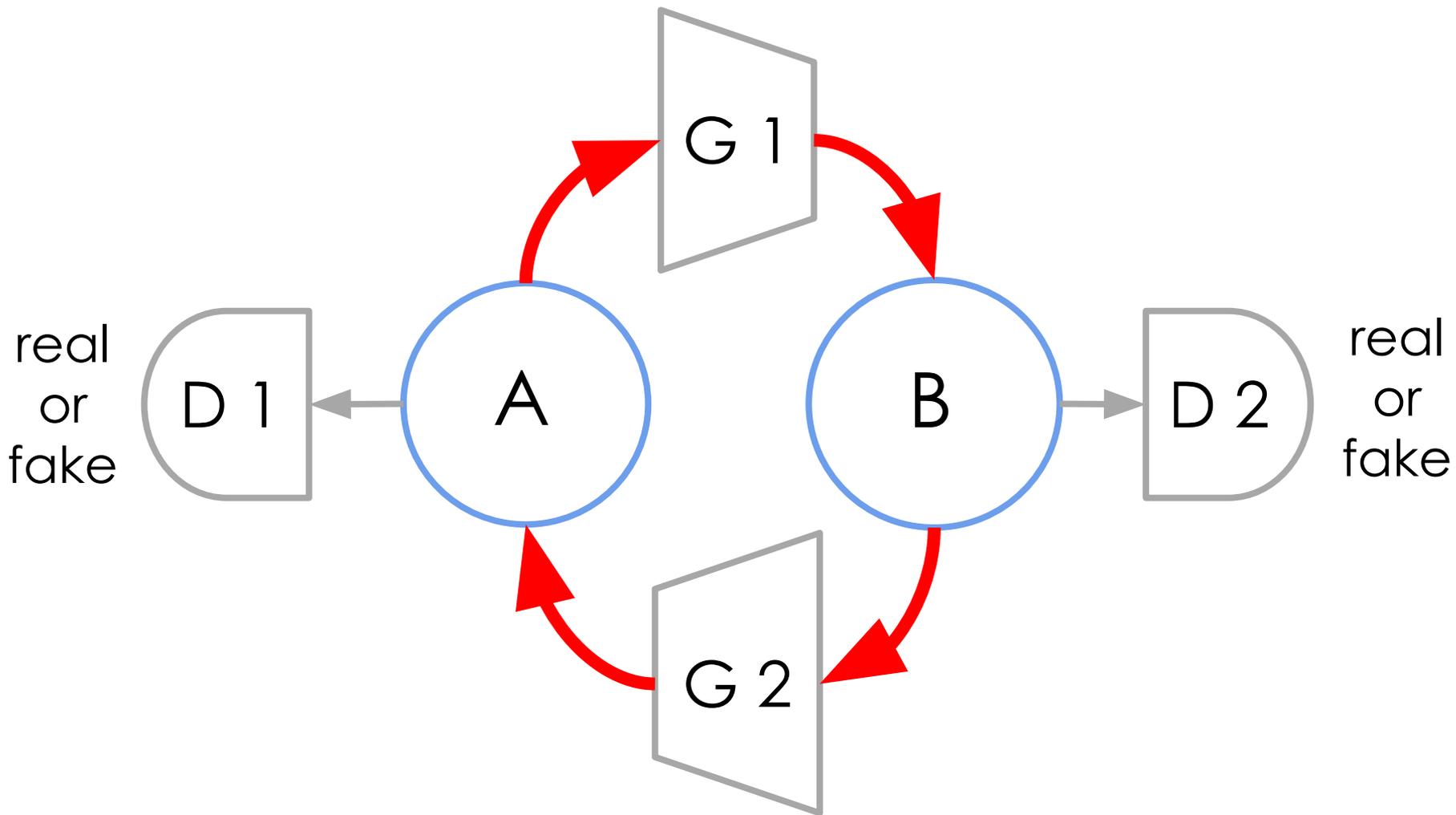



Spectral Normalization

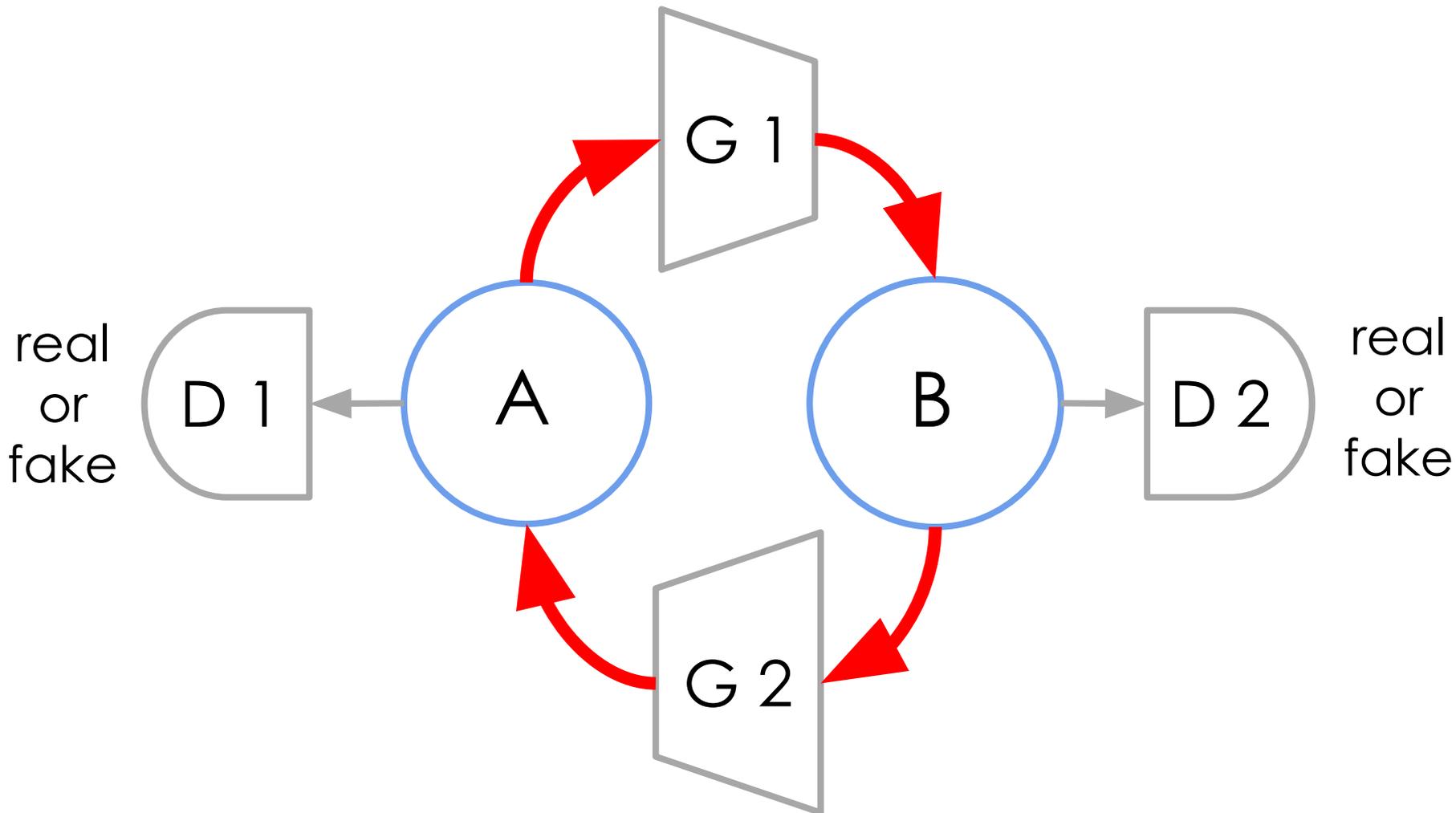
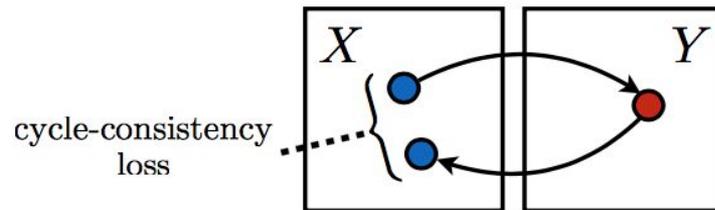
$$A = \begin{bmatrix} 2 & 1 & -2 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \quad \text{Det } |A - \lambda I|$$


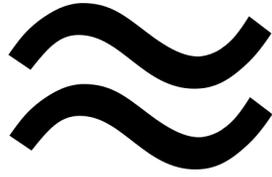






Cycle Consistency!

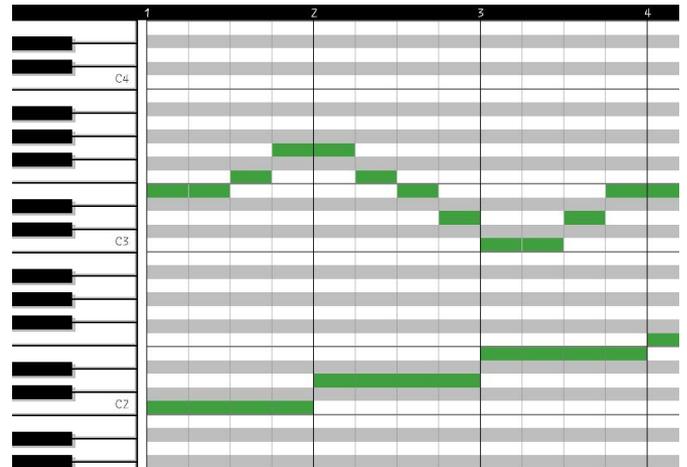




MIKI



Piano Roll



Classical Acoustic Guitar | Ch1

Roots Rock | Ch1

Roots Rock | Ch1

Classical Acoustic Guitar | Ch1

Upright Studio Bass | Ch1

Steinway Grand Piano | Ch1

Nylon Gtr

Jazz Gtr

Jazz Gtr

Nylon Gtr

Acoustic Bass (+12 semitones)

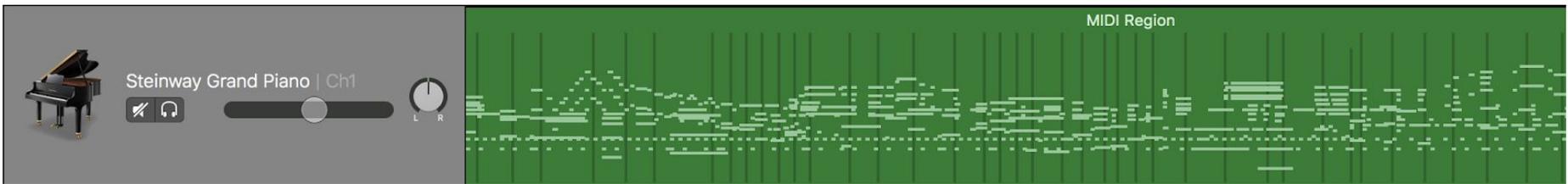
MIDI Region



Discard Drums
and Merge

Steinway Grand Piano | Ch1

MIDI Region

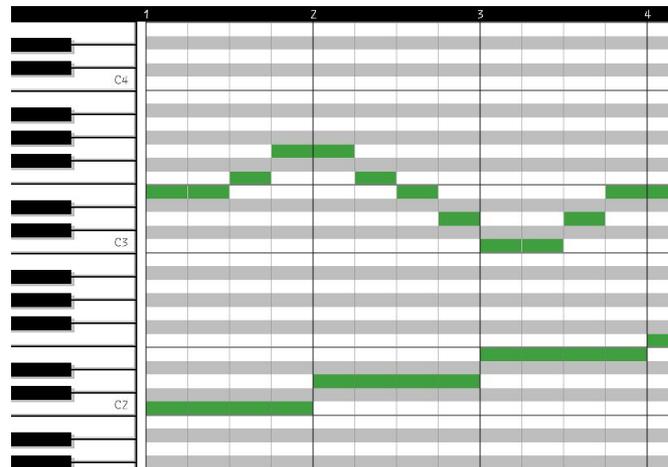


Discard velocity



Piano Roll

84 pitches

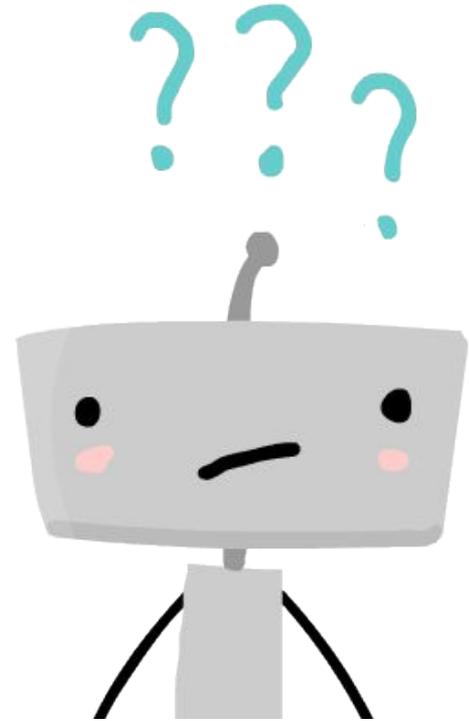


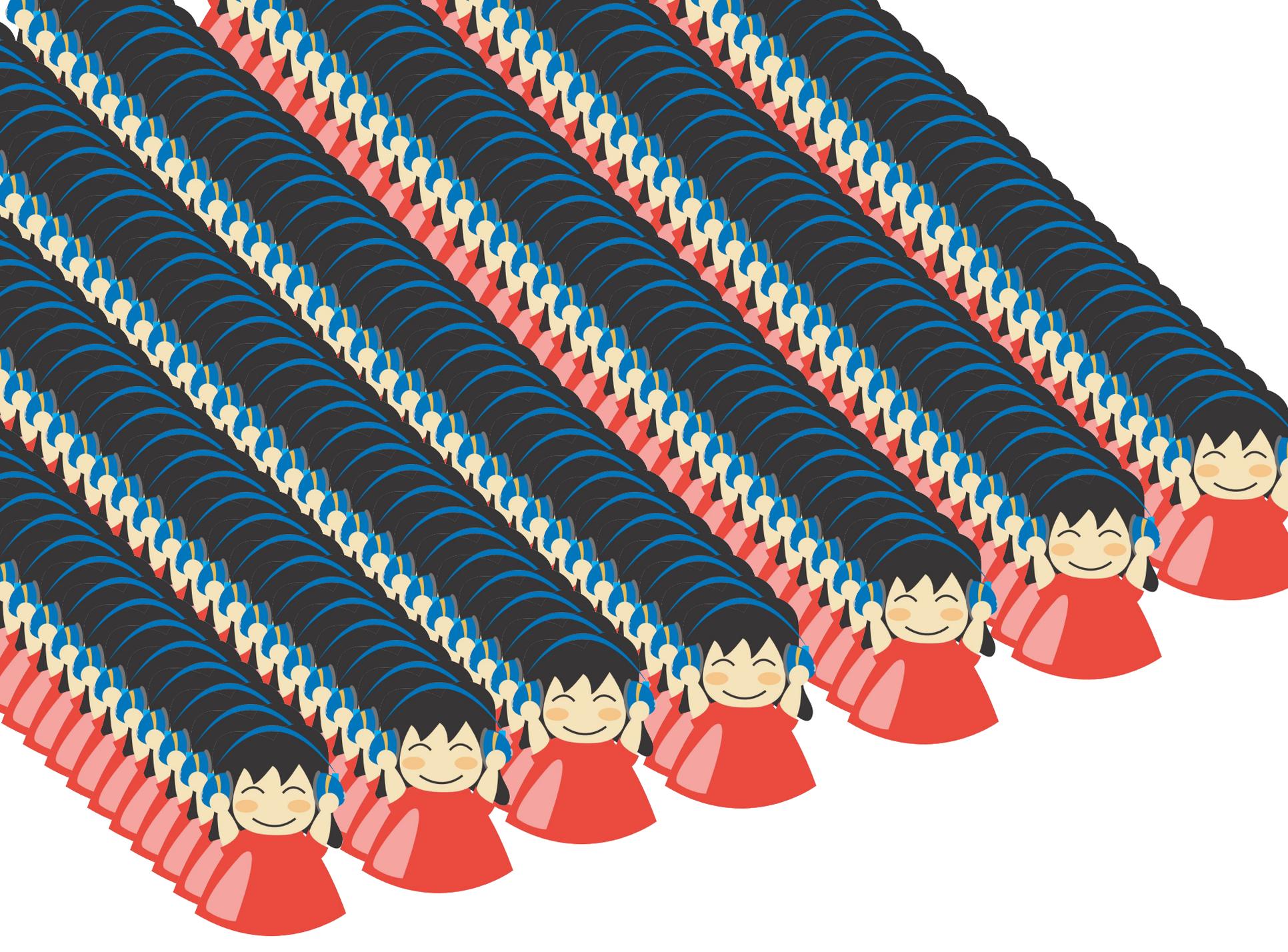
64 beats = 4 bars = 1 phrase



	Jazz	Classic	Pop
Songs	559	2714	1069
Phrases	12341	16545	20780

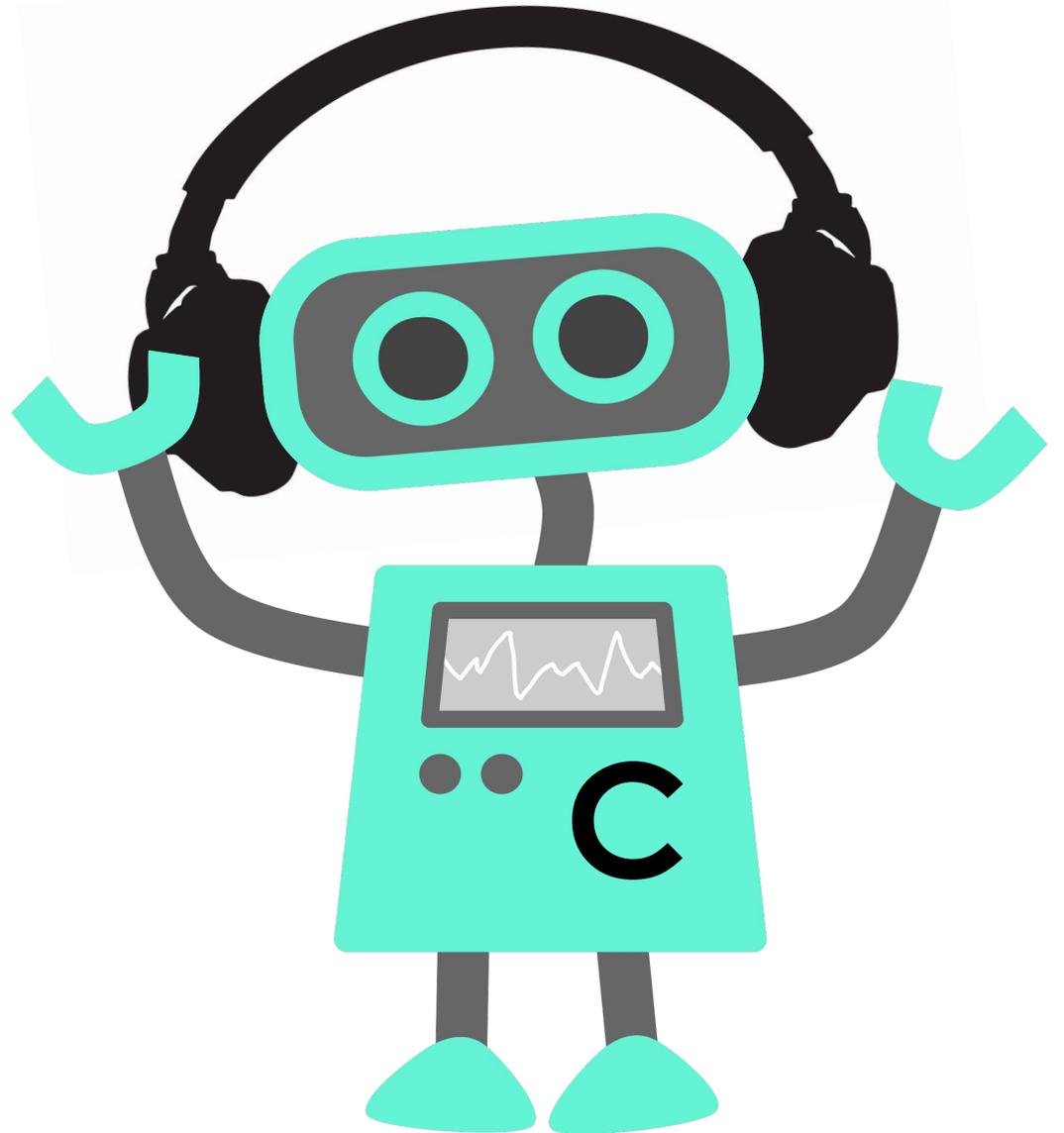


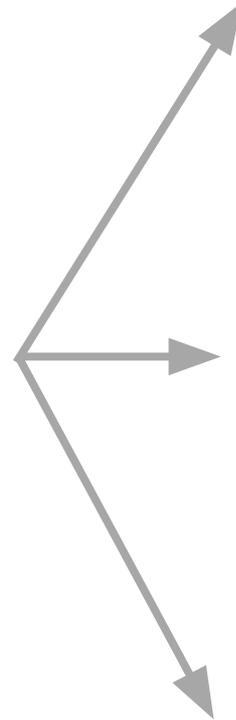
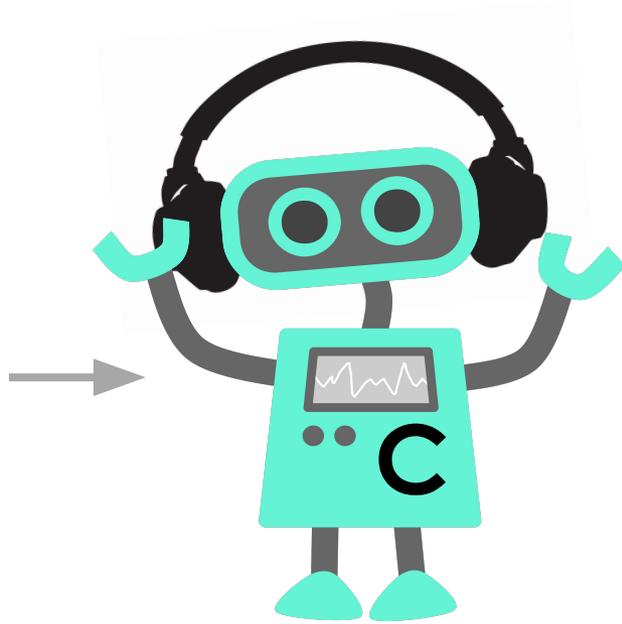
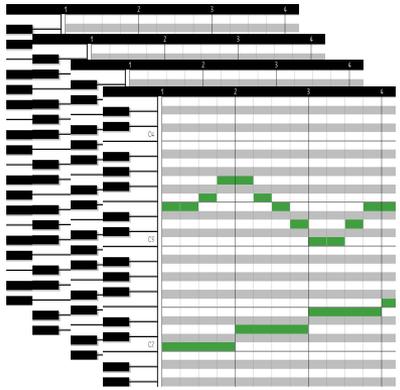




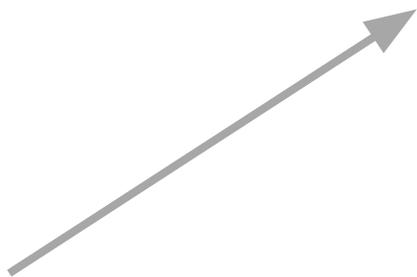
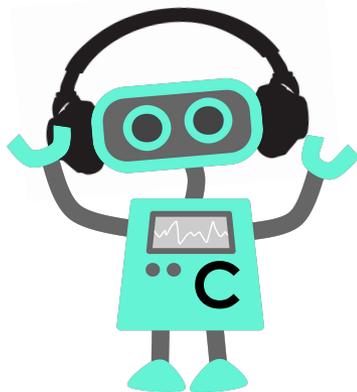
Genre Classifier

Let me do it!

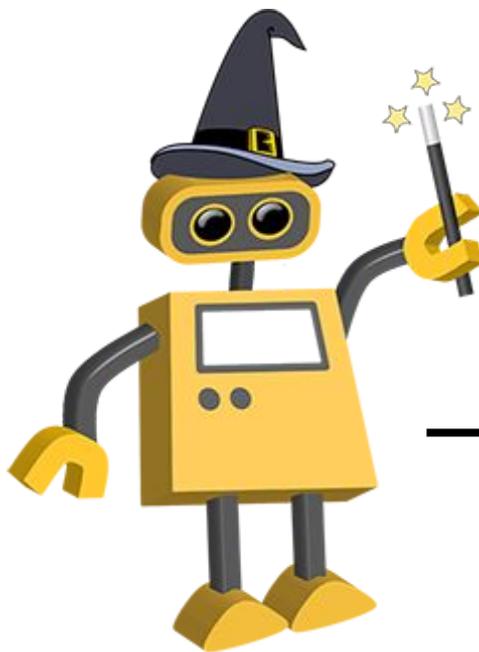




90% Jazz!



Before

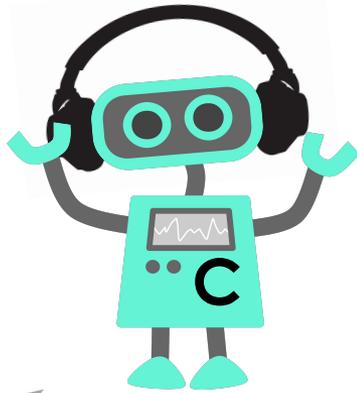


After



90% Jazz!

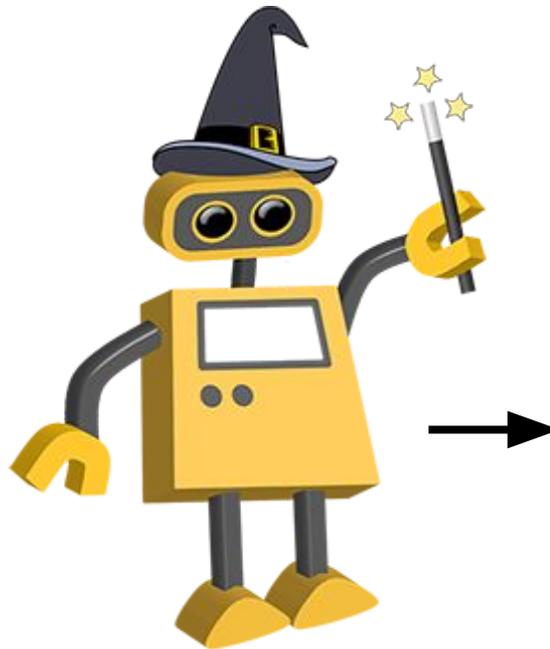
80% Classic!



Before



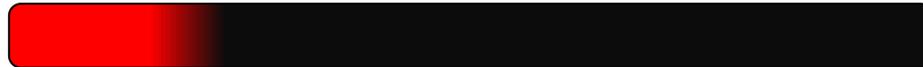
After



1. classic: 86%



2. classic -> pop: 16%



3. classic -> pop -> classic: 80%

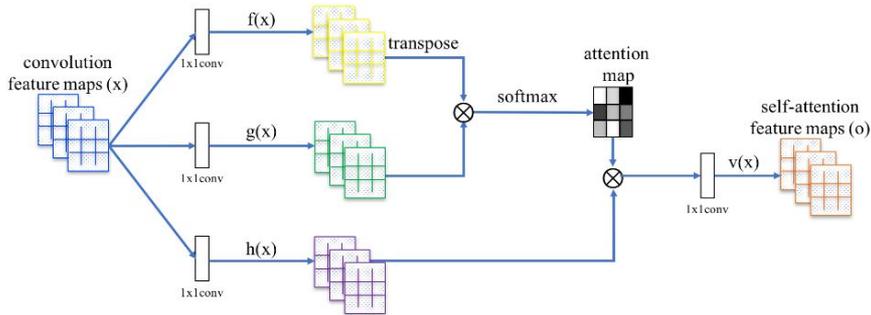


$$s_1 = \frac{1}{2} ((86\% - 16\%) + (80\% - 16\%)) = 67\%$$

$$s_2 = 60\%$$

$$s_{tot}^D = \frac{1}{2} (s_1 + s_2) = 63.5\%$$

Self-Attention



Spectral Normalization

Algorithm 1 SGD with spectral normalization

- Initialize $\tilde{\mathbf{u}}_l \in \mathcal{R}^{d_l}$ for $l = 1, \dots, L$ with a random vector (sampled from isotropic distribution).
- For each update and each layer l :

1. Apply power iteration method to a unnormalized weight W^l :

$$\tilde{\mathbf{v}}_l \leftarrow (W^l)^T \tilde{\mathbf{u}}_l / \|(W^l)^T \tilde{\mathbf{u}}_l\|_2 \quad (20)$$

$$\tilde{\mathbf{u}}_l \leftarrow W^l \tilde{\mathbf{v}}_l / \|W^l \tilde{\mathbf{v}}_l\|_2 \quad (21)$$

2. Calculate \bar{W}_{SN}^l with the spectral norm:

$$\bar{W}_{\text{SN}}^l(W^l) = W^l / \sigma(W^l), \text{ where } \sigma(W^l) = \tilde{\mathbf{u}}_l^T W^l \tilde{\mathbf{v}}_l \quad (22)$$

3. Update W^l with SGD on mini-batch dataset \mathcal{D}_M with a learning rate α :

$$W^l \leftarrow W^l - \alpha \nabla_{W^l} \ell(\bar{W}_{\text{SN}}^l(W^l), \mathcal{D}_M) \quad (23)$$

	J vs. P	C vs. P	J vs. C
Baseline	28.49%	64.62%	57.64%
SN	32.16%	61.88%	63.98%
SA	44.85%	59.35%	63.56%
SN+SA	33.23%	53.07%	66.76%

	J vs. P	C vs. P	J vs. C
Baseline	28.49%	64.62%	57.64%
SN	32.16%	61.88%	63.98%
SA	44.85%	59.35%	63.56%
SN+SA	33.23%	53.07%	66.76%

Need to train more
models!





Black						Black
	Black		Black	Black	Black	
		Black				
				Black		
Black		Black	Black			



3

added



3

removed



6

total



1



2



3

Baseline

SN

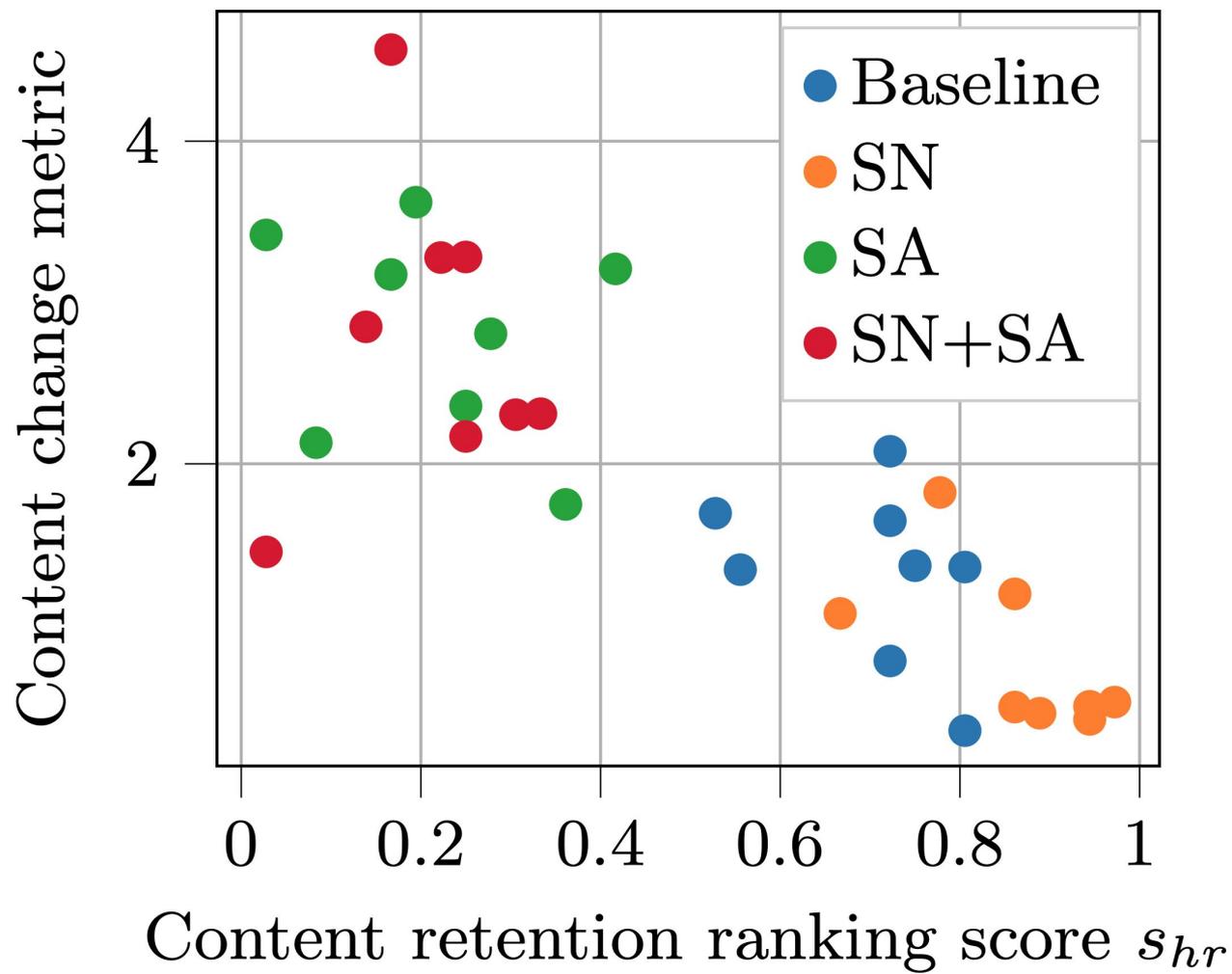
SA

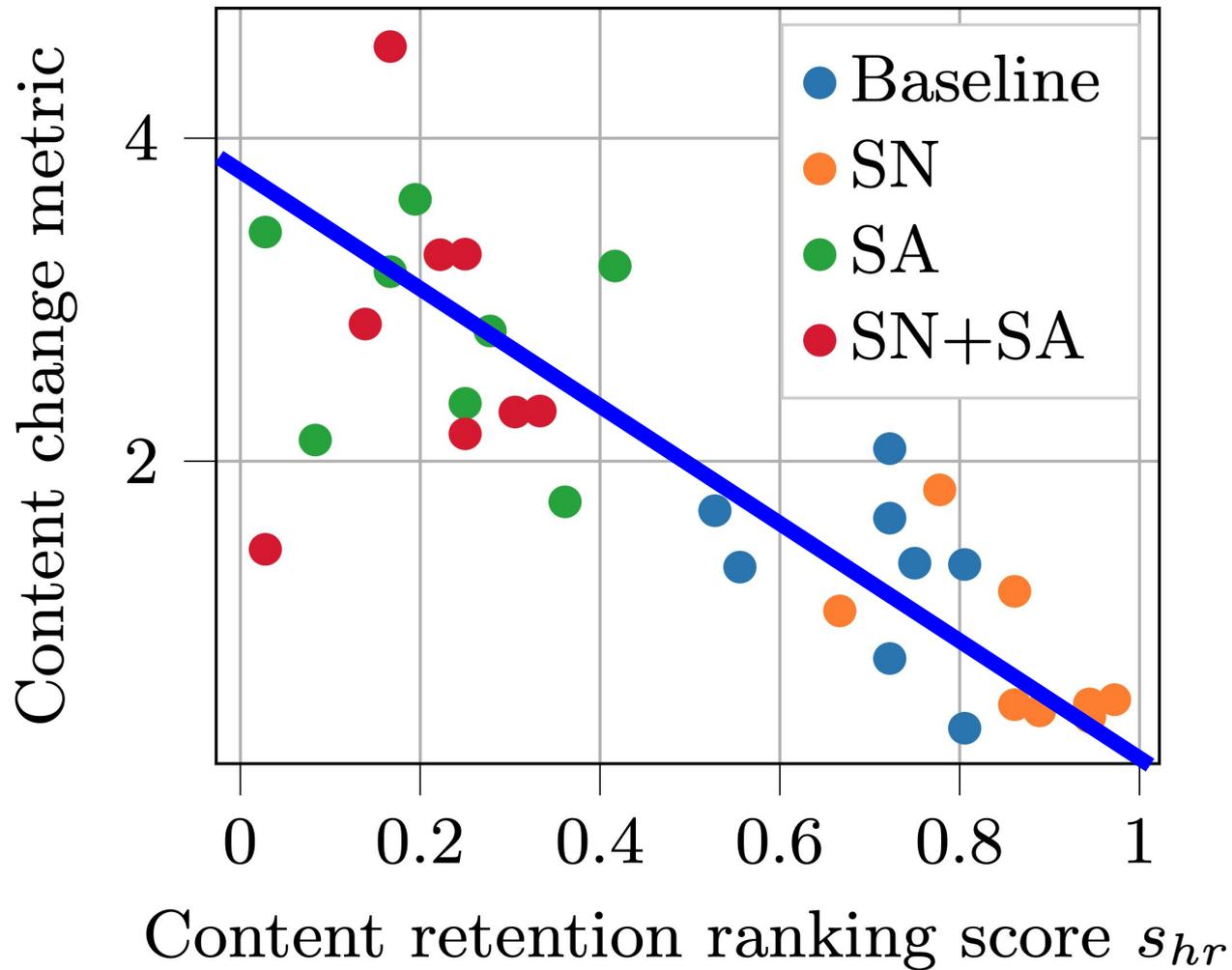
SN+SA



Recognizable?

Fidelity?





Pearson correlation: **-0.805**



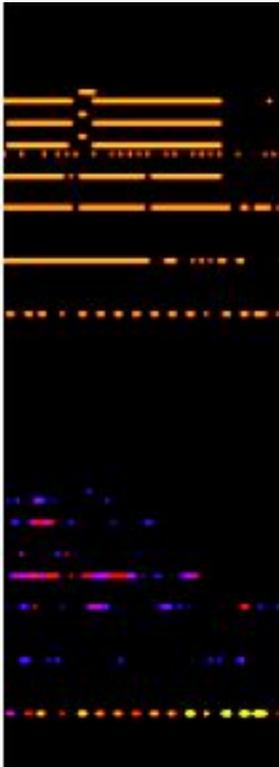
	Baseline		SN		
	$C \rightarrow P$	$P \rightarrow C$	$C \rightarrow P$	$P \rightarrow C$	
added	0.82 ± 0.45	0.28 ± 0.17	0.57 ± 0.38	0.08 ± 0.09	
removed	0.27 ± 0.17	0.46 ± 0.12	0.91 ± 0.07	0.3 ± 0.11	
total	1.10 ± 0.5	0.75 ± 0.25	0.66 ± 0.38	0.38 ± 0.16	
		SA		SN + SA	
added	1.47 ± 0.41	0.85 ± 0.79	1.78 ± 1.33	0.72 ± 0.66	
removed	0.95 ± 0.04	0.95 ± 0.04	0.95 ± 0.05	0.93 ± 0.05	
total	2.42 ± 0.42	1.79 ± 0.78	2.73 ± 1.33	1.65 ± 0.66	



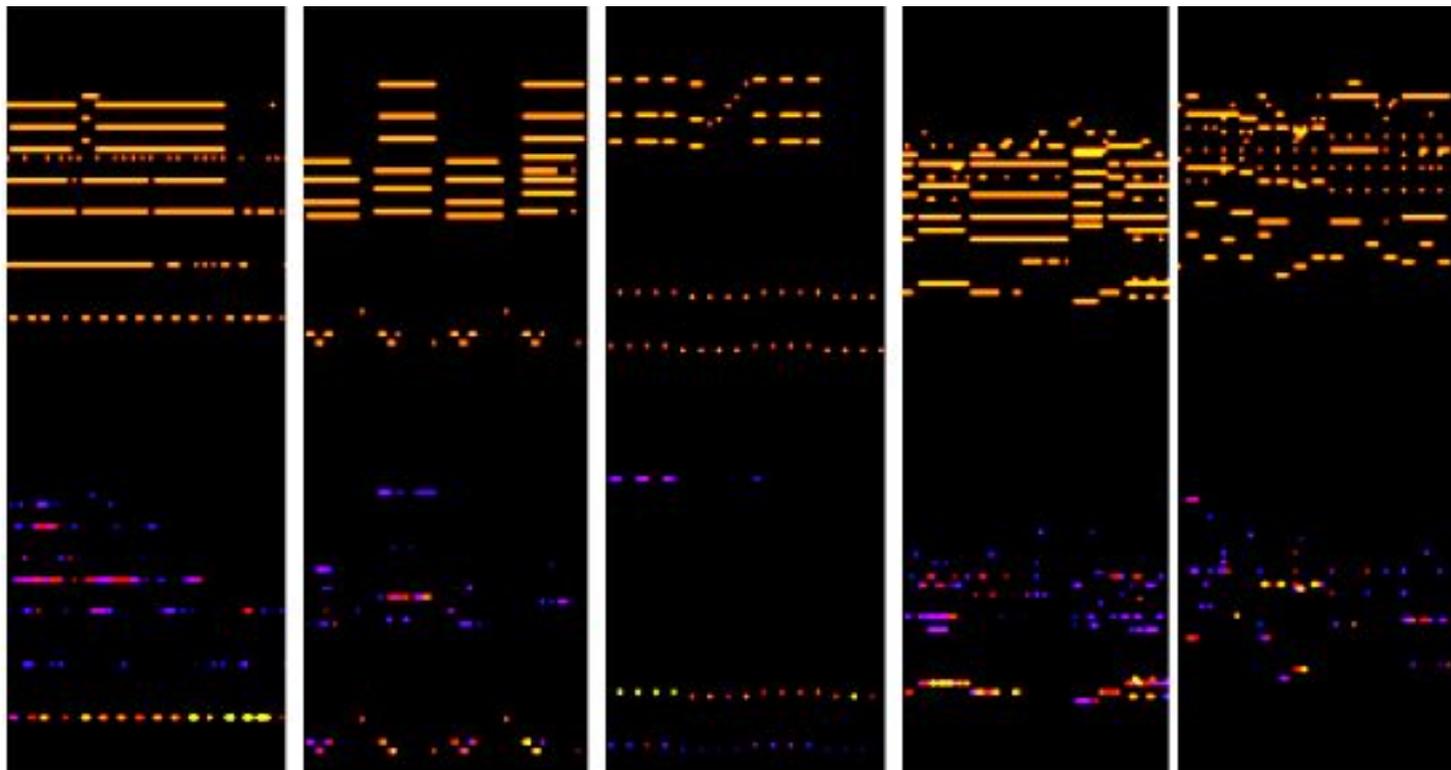


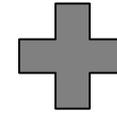
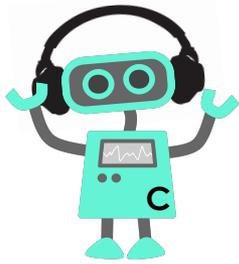
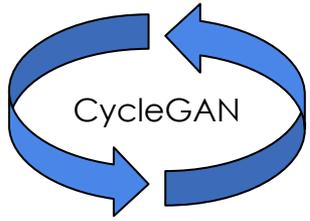
1. SN	0.6
2. SN+SA	0.51
3. Baseline	0.47
4. SA	0.42

1.0: Always ranked best
0.0: Always ranked worst

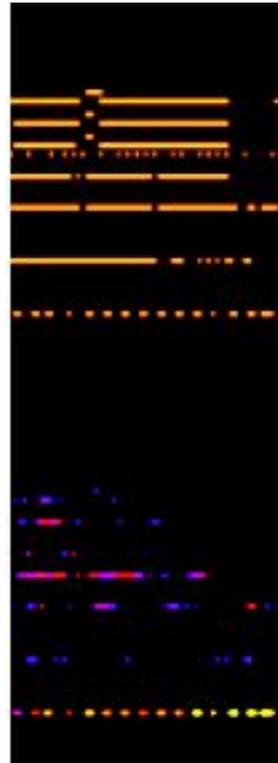
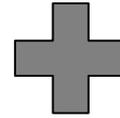


Jazz Samples

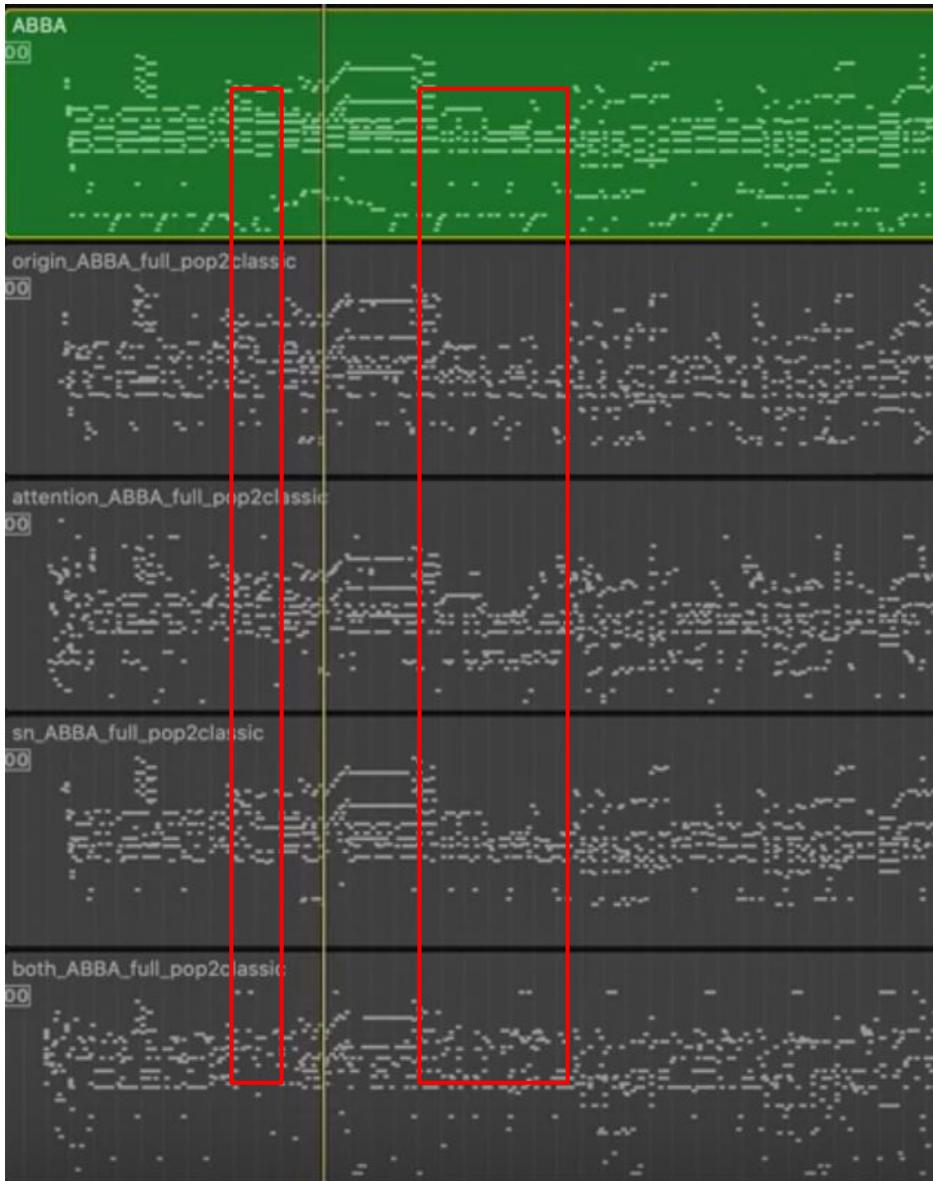




Spectral Normalization

$$A = \begin{bmatrix} 2 & 1 & -2 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \quad \text{Det } |A - \lambda I|$$


Backup Slides



original

Baseline

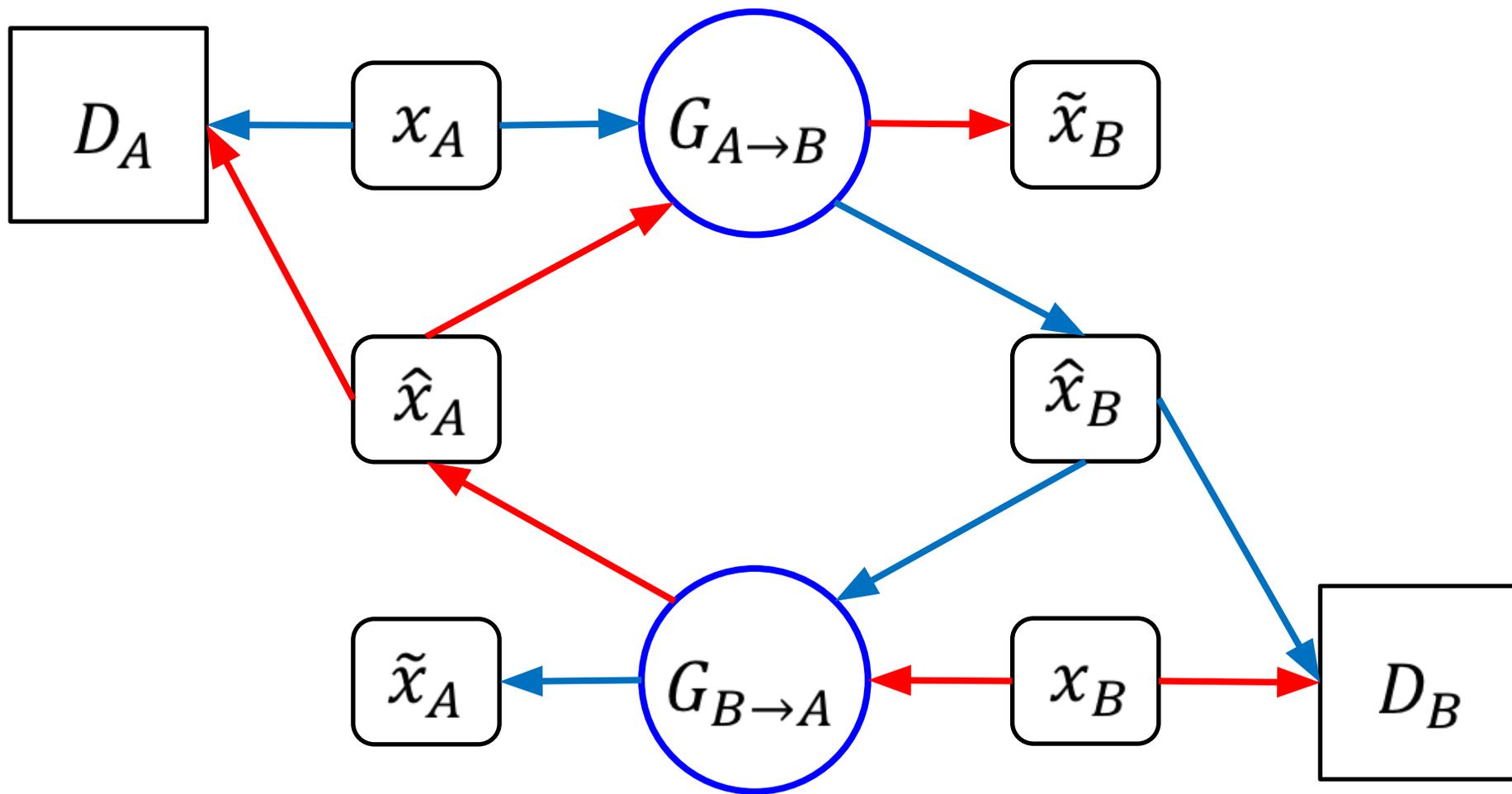
Self-Attention

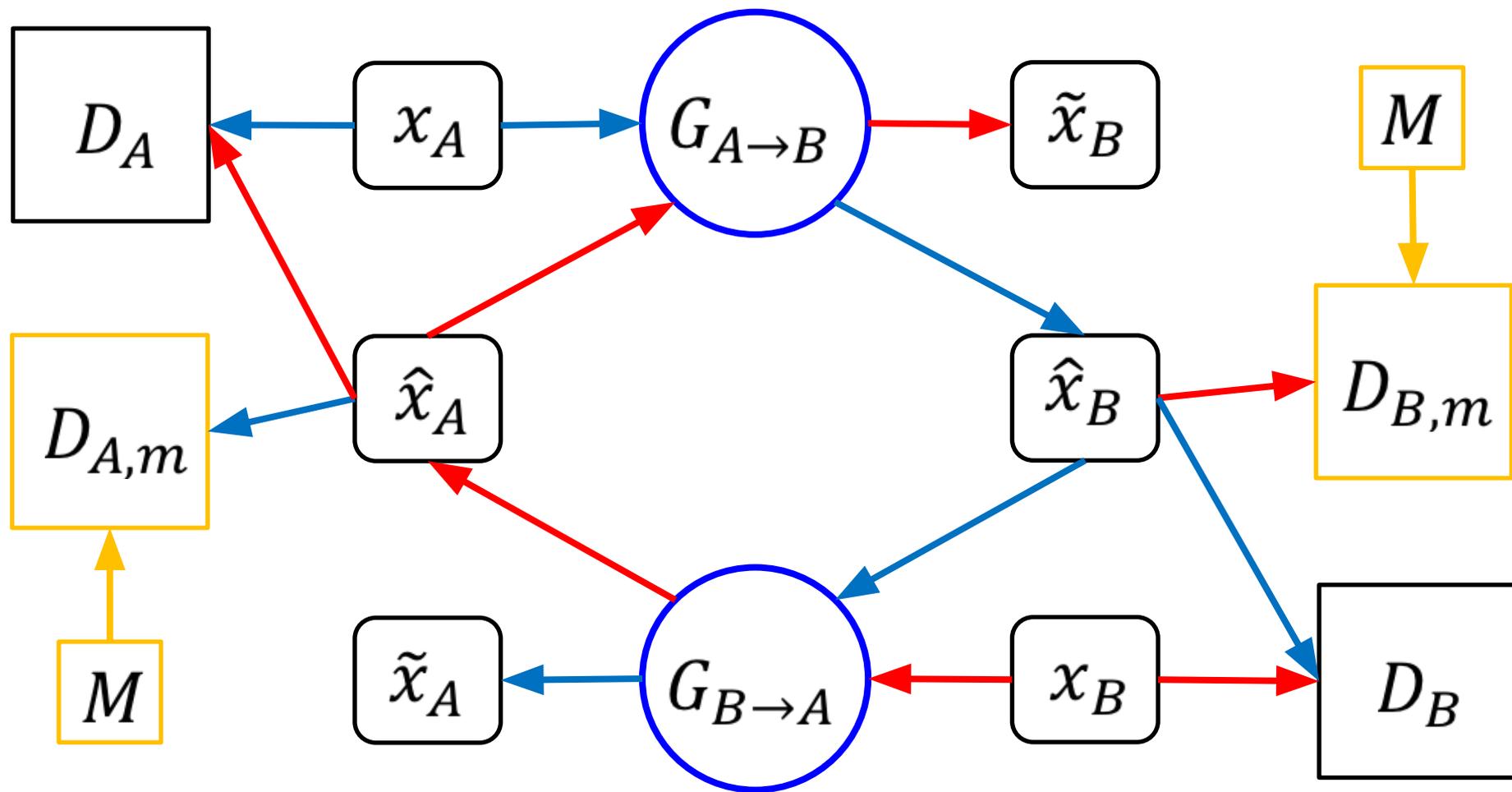
Spectral Normalization

SN + SA

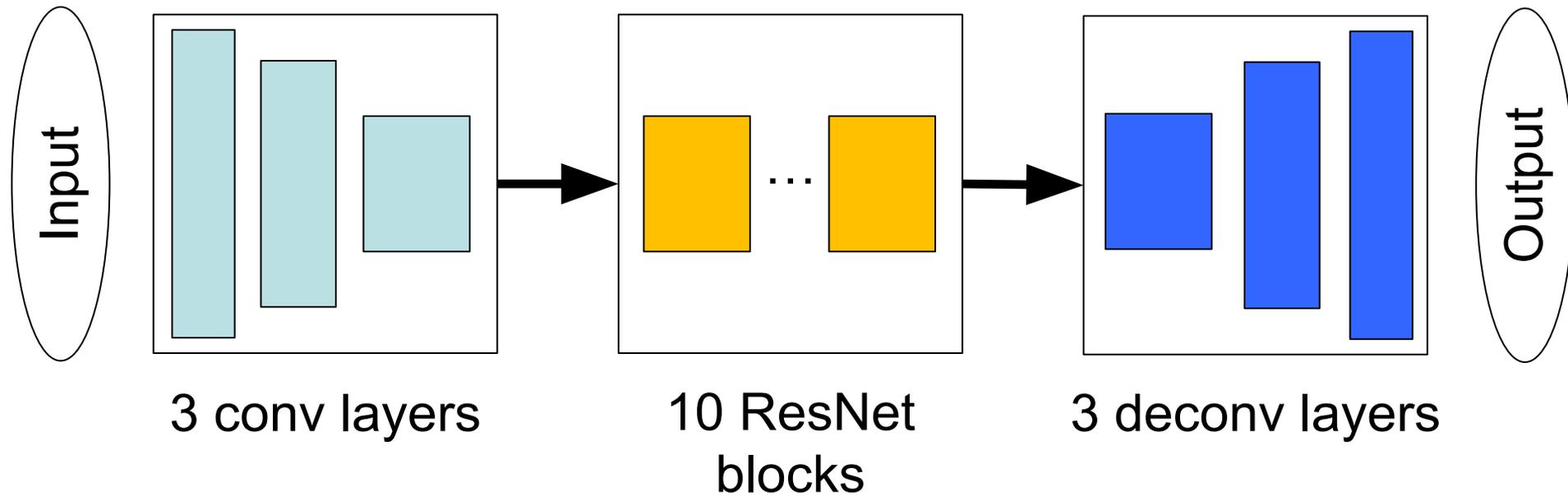


$$s_{hr}^M = \frac{1}{N} \sum_{r=1}^K \#\{\text{rank of } M = r\} \frac{K - r}{K - 1}$$

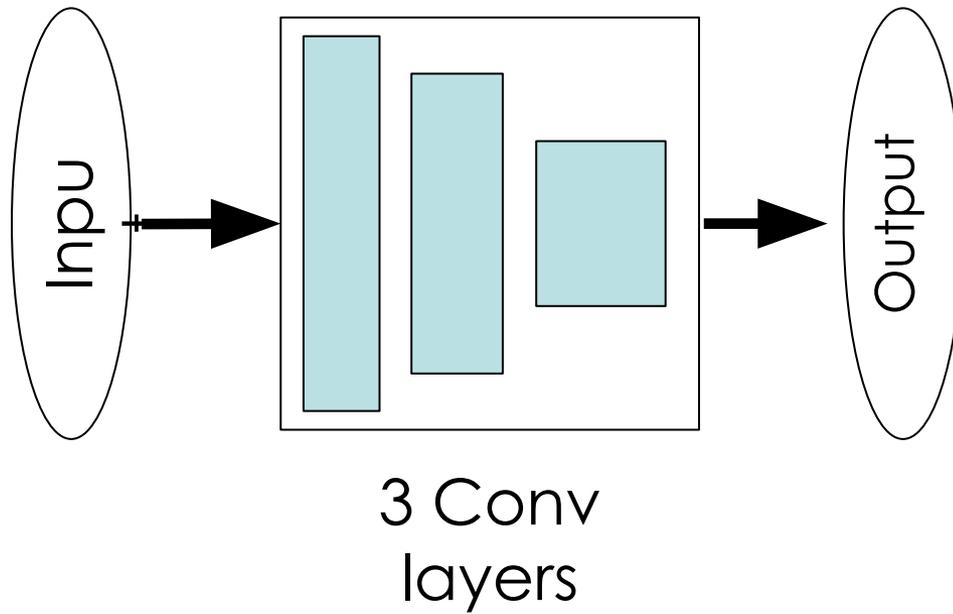




Generators

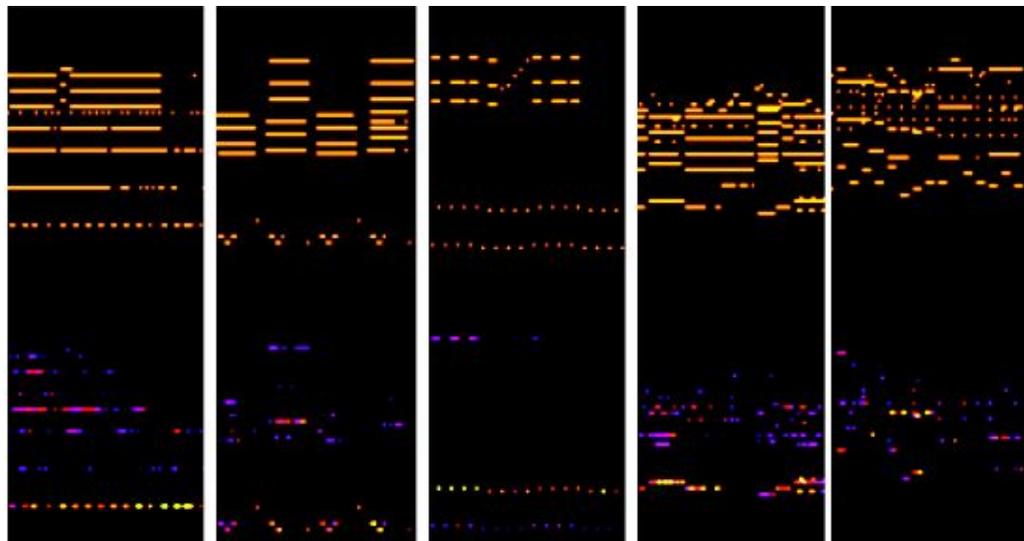


Discriminators

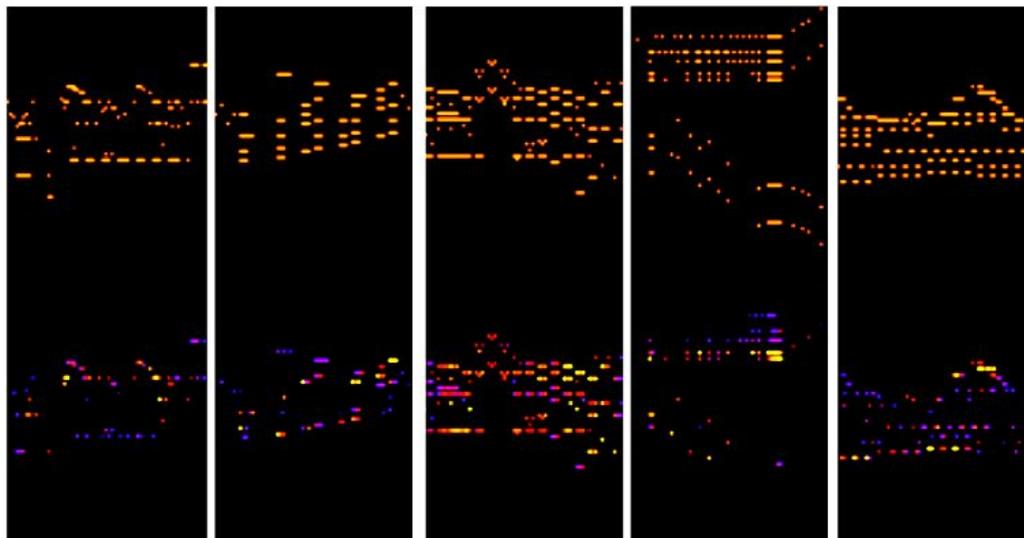


GRADIENT BASED ATTRIBUTION

Jazz samples



Classical samples



Original samples with saliency maps below.